

VIOLET KIRK

ILLUSTRATIVE DESIGN

violet.illustrations@gmail.com
315 • 406 • 2911



Graphic Designer - AudioGo

2012-2013

Layout and cover design for audiobooks, creation of web and print ads, creation and distribution to various printers of CD labels. Creation of covers using existing assets, distribution of files after approval, working closely with others to produce larger projects such as catalogs.

Lead Artist - Kingmaker Games

2014

Lead artist for a top-down mobile game. Responsible for concept art, project management, and final character and background art. Took into consideration how each sprite would have to be assembled and animated, breaking them down accordingly. Made adjustments to the final designs as needed. Ended up creating parts that could be swapped out for most designs to add variation.

Freelance Illustrator and Designer

2007 - Present

Illustrations for various tabletop RPG books and character illustrations. Logo work and infographics. Produced finished works on a short deadline. Worked closely with clients to create character designs and images that matched their vision for their project.

Skills

Adobe Suite

- Photoshop
- Illustrator
- inDesign

Sketch App

Atom

HTML / CSS

Proto.io

Principle

Education

Ringling

College of Art and Design

2005 - 2010